

## Help

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#include "bs1d_lim.h"

static int RogersStapleton_UpOut_97(int am,
    double S, NumFunc_1 *p, double T, double up, double reba
    te, double r, double divid, double sigma, double step_
    space, double *ptprice, double *ptdelta)
{

    double *P;
    double pu, pd;
    int Eta0, npoints, i, j, m, n, npts;
    double Eta, pulim, pdlim, G, Prix;
    double mu, c, B1, B2, B3, C1, C2, y, alpha3;
    double stock, lower;
    double moy, v, u, d, x1, x2, Q, Delta;
    double U1, U2, W1, W2, pr, pro1, pro2, disc;

    /*Up and Down probabilities*/
    u=step_space;
    d=-u;
    mu=(r-divid)-((sigma*sigma)/2.);
    c=mu/(sigma*sigma);
    pu=(exp(2.*c*u)-1.)/(exp(2.*c*u)-exp(-2.*c*u));
    pd=1.-pu;

    Eta=(log(up/S))/u;
    Eta0=(int) floor(Eta);
    x1=log(S)+(Eta0*u);
    x2=log(up);

    if (Eta0==Eta)
        pdlim=0.;
    else
        pdlim=(exp(-2.*c*x1)-exp(-2.*c*x2))/(exp(-2.*
            c*(x1-u))-exp(-2.*c*x2));

    pulim=1.-pdlim;

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/*moments of tau1*/

moy=(u/mu)*tanh(c*u);
v=((sigma/mu)*(sigma/mu)*moy)-((u/mu)*(u/mu))+
  moy*moy);
v=sqrt(v);

B1=12.*c*u*(-exp(-4.*c*u)-exp(-2.*c*u));
B2=8.*c*c*u*u*(-exp(-2.*c*u)+exp(-4.*c*u));
B3=3.*(1-exp(-2.*c*u)+exp(-4.*c*u)-exp(-6.*c*u)
  );
C1=u*(B1+B2-B3);
y=(-exp(-2.*c*u)-1.);
C2=pow(c,5.)*pow(sigma,6.)*pow(y,3.);
alpha3=C1/C2;

/*Initialization*/
U2=(T-moy)/v;
W2= ((1.-U2*U2)*exp(-U2*U2/2.))/sqrt(72.*PI);
Q=0.0;
Prix=0.;
Delta=0.;
n=1;

/*recursion on the number of time-steps*/

do{/*computation of the probability of nu=n*/

U1=U2;
W1=W2;
U2=(T-(double)(n+1)*moy)/(v*sqrt((double)(n+1)
  ));
W2= ((1-U2*U2)*exp(-U2*U2/2.))/sqrt(72*PI*(
  double)(n+1));

pro1=N(U1);
pro2=N(U2);

pr=(pro1-pro2)+alpha3*(W1-W2);

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if (pr<0.000005)
{
    Q+=pr;
    n++;
}

else
    /*contribution for a fixed number of time-
    steps*/

    Q=Q+pr;
    disc=exp(-r*T/(double)n);

    if (n >= Eta0) /*Barrier hit*/
    {

        lower=S*exp((double)n*d);
        stock=lower;

        m=(int) floor((n-Eta0)/2);
        npoints=Eta0+m;
        npts=n-Eta0;

        if(Eta0==0) npts=n-1;

        /*Price, intrinsic value arrays*/
        P=(double *)malloc((npoints+1)*sizeof(
double));
        if (P==NULL)
            return MEMORY_ALLOCATION_FAILURE;

        for (i=0;i<=npoints;i++)
        {
            P[i]=(p->Compute)(p->Par,stock);
            stock=stock*exp(2.*u);
        }

        /*Terminal Values*/
        if((n-Eta0)%2==0)
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{
  npoints--;
  for (i=1;i<=npts;i++)
  {
    if(i%2==0)
    {
      for (j=0;j<npoints;j++)
        P[j]=disc*(pd*P[j]+pu*P[j+1])
    }
;

    P[npoints]=disc*(pulim*rebate+
pdlim*P[npoints]);
    npoints--;
  }
  else
  {
    for (j=0;j<=npoints;j++)
      P[j]=disc*(pd*P[j]+pu*P[j+1])
;

  }
}

else
{
  for (i=1;i<=npts;i++)
  {
    if(i%2==0)
    {
      for (j=0;j<=npoints;j++)
        P[j]=disc*(pd*P[j]+pu*P[j+1])
;

    }
    else
    {
      for (j=0;j<npoints;j++)
        P[j]=disc*(pd*P[j]+pu*P[j+1])
;

    }

    P[npoints]=disc*(pulim*rebate+

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    pdlim*P[npoints]);
        npoints--;
    }
}

for (i=1;i<Eta0;i++)
{
    for (j=0;j<=Eta0-i;j++)
        P[j]=disc*(pd*P[j]+pu*P[j+1]);
}

/*Price*/
if (Eta0==0)
{
    G=disc*(pulim*rebate+pdlim*P[0]);
    Delta=Delta+(G-P[0])*pr/(S*(exp(u)-1)
);
    P[0]=disc*(pulim*rebate+pdlim*P[0]);
}
else
{
    Delta=Delta+(P[1]-P[0])*pr/(S*(exp(u)
-exp(d)));
    P[0]=disc*(pu*P[0]+pd*P[1]);
}

P[0]=P[0]*pr;
}

else /*Barrier not hit*/
{

    /*Terminal Values*/
    lower=S*exp((double)n*d);

    stock=lower;
    /*Price, intrinsic value arrays*/
    P=(double *)malloc((npoints+1)*sizeof(
double));
    if (P==NULL)

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        return MEMORY_ALLOCATION_FAILURE;
    for (i=0;i<=n;i++)
    {
        P[i]=(p->Compute)(p->Par,stock);
        stock=stock*exp(2.*u);
    }

    /*Backward Resolution*/

    for (i=1;i<n;i++)
    {
        for (j=0;j<=n-i;j++)
            P[j]=disc*(pd*P[j]+pu*P[j+1]);
    }

    /*Price*/
    Delta=Delta+(P[1]-P[0])*pr/(S*(exp(u)-
exp(d)));
    P[0]=disc*(pd*P[0]+pu*P[1]);
    P[0]=P[0]*pr;

    }
    Prix=Prix+P[0];

    /*Memory Desallocation*/
    free(P);

    n++;
}

}
/*end of the recursion*/
while (Q<0.99999);

/*Price and Delta*/

*ptprice=Prix;
*ptdelta=Delta;

return OK;

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}

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int CALC(TR_RogersStapleton_UpOut)(void *Opt,void
    *Mod,PricingMethod *Met)
{
    TYPEOPT* ptOpt=(TYPEOPT*)Opt;
    TYPEMOD* ptMod=(TYPEMOD*)Mod;
    double r,divid,limit,rebate;

    r=log(1.+ptMod->R.Val.V_DOUBLE/100.);
    divid=log(1.+ptMod->Divid.Val.V_DOUBLE/100.);
    limit=((ptOpt->Limit.Val.V_NUMFUNC_1)->Compute)
        ((ptOpt->Limit.Val.V_NUMFUNC_1)->Par,ptMod->T.
        Val.V_DATE);
    rebate=((ptOpt->Rebate.Val.V_NUMFUNC_1)->
        Compute)((ptOpt->Rebate.Val.V_NUMFUNC_1)->Par,ptMod->
        T.Val.V_DATE);

    return RogersStapleton_UpOut_97(ptOpt->EuOrAm
        .Val.V_BOOL,ptMod->S0.Val.V_PDOUBLE,
        ptOpt->PayOff.Val.V_NUMFUNC_1,ptOpt->Matu
        rity.Val.V_DATE-ptMod->T.Val.V_DATE,limit,rebate,
        r,divid,ptMod->Sigma.Val.V_PDOUBLE,Met->
        Par[0].Val.V_DOUBLE,
        &(Met->Res[0].Val.V_DOUBLE),&(Met->Res[1]
        .Val.V_DOUBLE));
}

int CHK_OPT(TR_RogersStapleton_UpOut)(void *Opt,
    void *Mod)
{
    Option* ptOpt=(Option*)Opt;
    TYPEOPT* opt=(TYPEOPT*)(ptOpt->TypeOpt);

    if ((opt->EuOrAm).Val.V_BOOL==EURO)
        if ((opt->OutOrIn).Val.V_BOOL==OUT)
            if ((opt->DownOrUp).Val.V_BOOL==UP)
                if ((opt->Parisian).Val.V_BOOL==WRONG)
                    return OK;

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    return WRONG;
}

static int MET(Init)(PricingMethod *Met)
{
    static int first=1;

    if (first)
    {
        Met->Par[0].Val.V_DOUBLE=0.01;

        first=0;
    }

    return OK;
}

PricingMethod MET(TR\_RogersStapleton\_UpOut)=
{
    "TR_RogersStapleton",
    {{ "Space Step", DOUBLE, 100, ALLOW }, { " ", END, 0,
    FORBID }},
    CALC(TR\_RogersStapleton\_UpOut),
    {{ "Price", DOUBLE, 100, FORBID }, { "Delta", DOUBLE,
    100, FORBID } , { " ", END, 0, FORBID }},
    CHK_OPT(TR\_RogersStapleton\_UpOut),
    CHK_tree,
    MET(Init)
};

```

## References