

Help

```
#ifndef _MER1D_STD_H
#define _MER1D_STD_H

#include "mer1d.h"
#include "std.h"
#include "jump.h"
#include "mathtools.h"
#include "random.h"
#include "numfunc.h"
#include "transopt.h"
#include "linsys.h"
#include <float.h>

#endif
```

References